

Full-Sky Maps of the VHF Radio Sky with the Owens Valley Long Wavelength Array

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Stephen Bourke → Chalmers
Jake Hartman → Google
Harish Vedantham
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Ben Barsdell → NVIDIA
Danny Price → Swinburne
Hugh Garsden
Gianni Bernardi → SKA SA

OVRO

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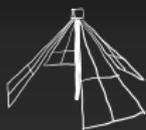
Larry D'Addario
Joe Lazio

and the rest of the LWA team



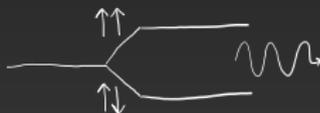
The Owens Valley LWA

Number of Antennas	288 (256 correlated)
Core Diameter	200 m
Maximum Baseline	1.5 km
Resolution	10 – 20 arcminutes
Frequency Range	27 – 85 MHz
Frequency Resolution	24 kHz
Field of View	Entire hemisphere
Integration Time (this work)	28 hours



Foregrounds in 21 cm Cosmology

Cosmological signal



Extragalactic point sources

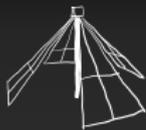


Galactic synchrotron emission



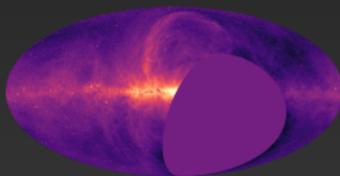
Ionosphere



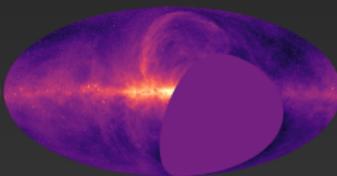


Results

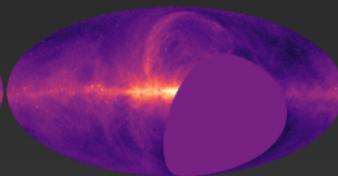
Eight New Low-Frequency Sky Maps



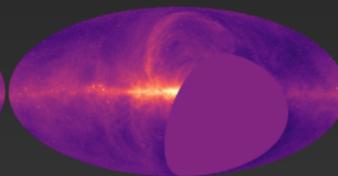
36.528 MHz



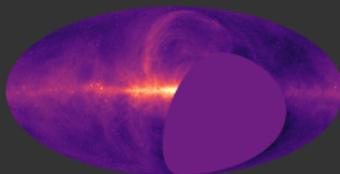
41.760 MHz



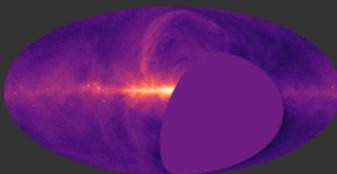
46.992 MHz



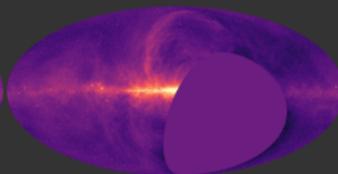
52.224 MHz



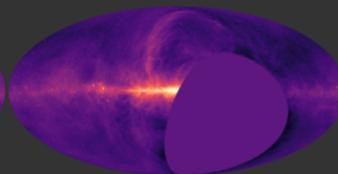
57.456 MHz



62.688 MHz



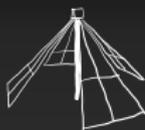
67.920 MHz



73.152 MHz

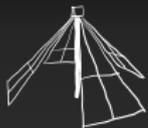
Eastwood et al. (in prep.)

All eight sky maps will be publicly posted on LAMBDA
(already uploaded, waiting to be made public)



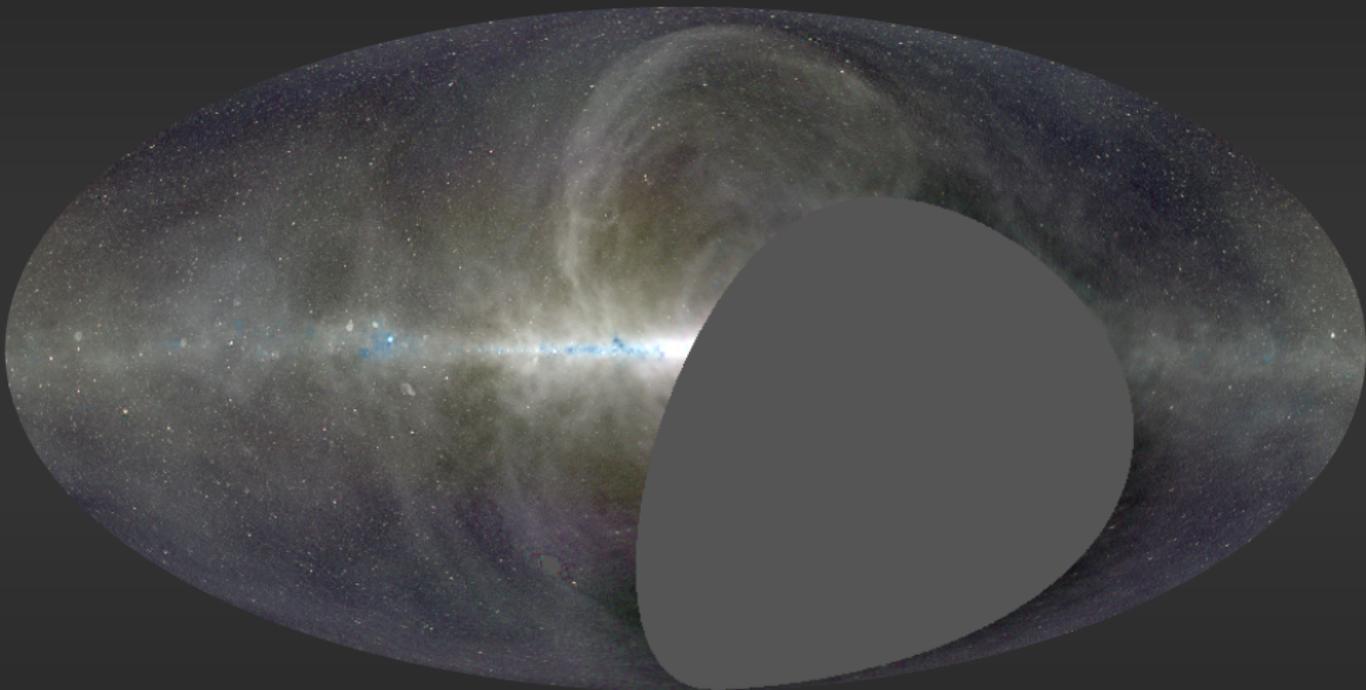
Map Properties

#	Frequency	Bandwidth	FWHM	Noise	
	MHz	kHz	arcmin	K	mJy/beam
1	36.528	24.	18.5	595.	799.
2	41.760	24.	17.2	541.	824.
3	46.992	24.	16.3	417.	717.
4	52.224	24.	15.6	418.	814.
5	57.456	24.	15.4	354.	819.
6	62.688	24.	15.3	309.	843.
7	67.920	24.	15.3	281.	894.
8	73.152	24.	15.7	154.	598.

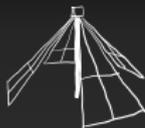


Results

Three-Color Map



Eastwood et al. (in prep.)

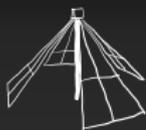


The Challenge of Widefield Imaging

$$\text{visibility} = \int (\text{sky brightness}) \times (\text{beam}) \times (\text{fringe pattern}) d\Omega$$

We want to solve this equation **quickly** and **accurately**.

Transit telescopes can exploit a symmetry that greatly simplifies the necessary computation for exact all-sky synthesis imaging.



m-Mode Analysis Fundamentals

$$\text{visibility} = \int (\text{sky brightness}) \times (\text{beam}) \times (\text{fringe pattern}) d\Omega$$

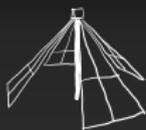
visibility \rightarrow sidereal time Fourier transform

sky brightness \rightarrow spherical harmonic transform

(beam) \times (fringe pattern) \rightarrow spherical harmonic transform

$$\begin{pmatrix} \vdots \\ \text{m-modes} \\ \vdots \end{pmatrix} = \begin{pmatrix} \ddots & & \\ & \text{transfer matrix} & \\ & & \ddots \end{pmatrix} \begin{pmatrix} \vdots \\ a_{lm} \\ \vdots \end{pmatrix}$$

Shaw et al. (2014, 2015)



m-Mode Analysis Fundamentals

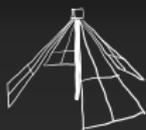
$$\mathbf{v} = \mathbf{B}\mathbf{a} + \text{noise}$$

\mathbf{v} is the vector of m-modes. This is what is measured by the interferometer.

\mathbf{B} is the transfer matrix. It describes the response of the interferometer to the sky. This matrix is **block diagonal**.

\mathbf{a} is the vector of spherical harmonic coefficients (for the sky brightness).

Shaw et al. (2014, 2015)



m-Mode Analysis Imaging

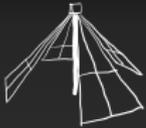
$$\mathbf{v} = \mathbf{B}\mathbf{a} + \text{noise}$$

Goal: Estimate \mathbf{a} given the observations \mathbf{v} .

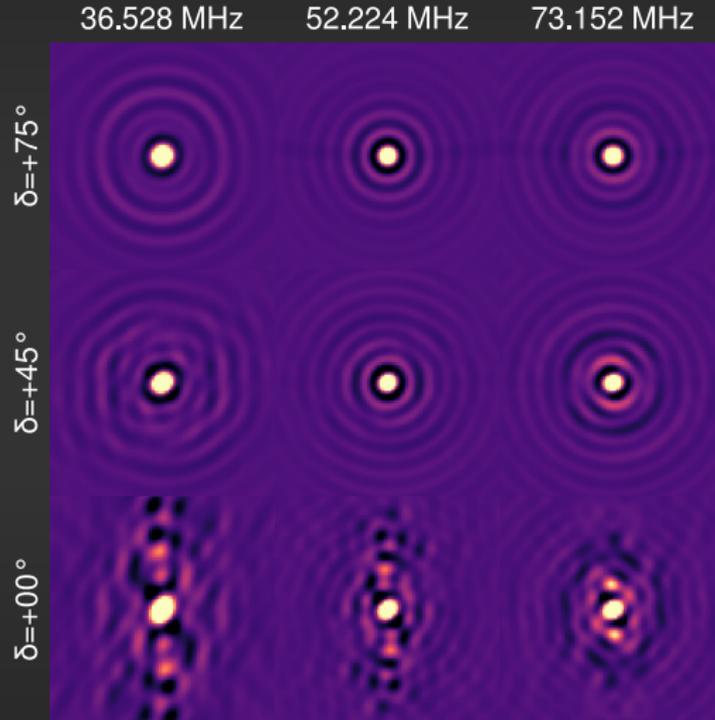
Challenge: \mathbf{B} is singular.

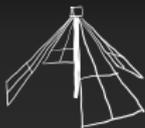
Tikhonov Regularized m-Mode Analysis Imaging

$$\hat{\mathbf{a}} = \operatorname{argmin} \{ \|\mathbf{v} - \mathbf{B}\mathbf{a}\|^2 + \varepsilon \|\mathbf{a}\|^2 \} = (\mathbf{B}^* \mathbf{B} + \varepsilon \mathbf{I})^{-1} \mathbf{B}^* \mathbf{v}$$



The Point Spread Function





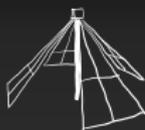
m-Mode Analysis Cleaning

- 1: **function** CLEAN(a)
- 2: $M \leftarrow B^*B$
- 3: $U \leftarrow \text{chol}(M + \varepsilon I)$ ▷ Cholesky decomposition
- 4: **while** noise in map $>$ threshold **do**
- 5: find N pixels with the largest residual flux
- 6: $\mathbf{x} \leftarrow \sum_{i=1}^N (\text{pixel flux}) \times \mathbf{a}_{\text{PS}}(\theta_i, \phi_i)$
- 7: $\mathbf{y} \leftarrow U^{-1}(U^*)^{-1}M\mathbf{x}$
- 8: $\mathbf{a} \leftarrow \mathbf{a} - (\text{loop gain}) \times \mathbf{y}$
- 9: record subtracted components
- 10: $\mathbf{a} \leftarrow \mathbf{a} + (\text{restored components})$
- 11: **return** \mathbf{a}

Eastwood et al. (in prep.)







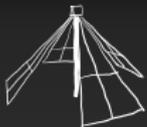
Advantages and Disadvantages

Advantages

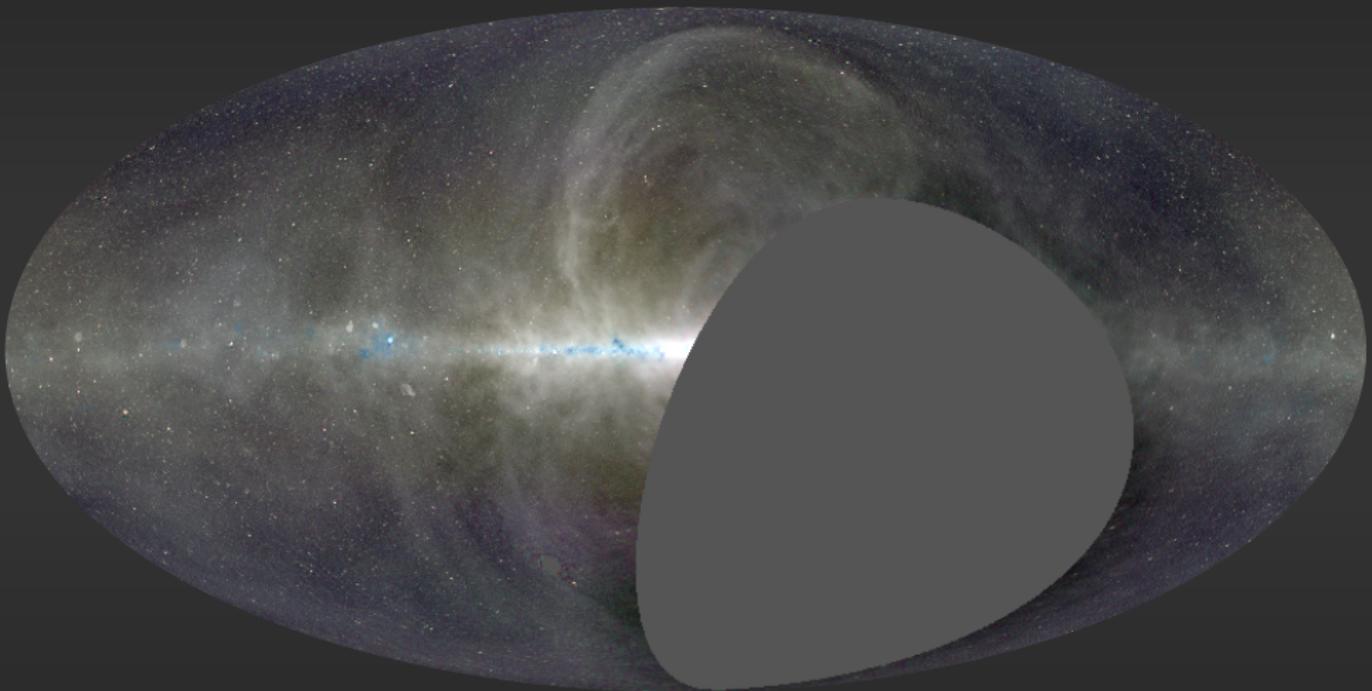
- No gridding step
- No mosaicing step
- Exact treatment of widefield effects
- Optimal foreground filters (see Shaw et al. 2014, 2015)

Disadvantages

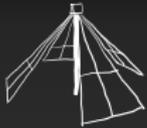
- Matrix equation is block diagonal, but still large!
- 500 GB/frequency channel (!)
- Rapid ionospheric changes break assumptions



Comparison with Haslam 408 MHz

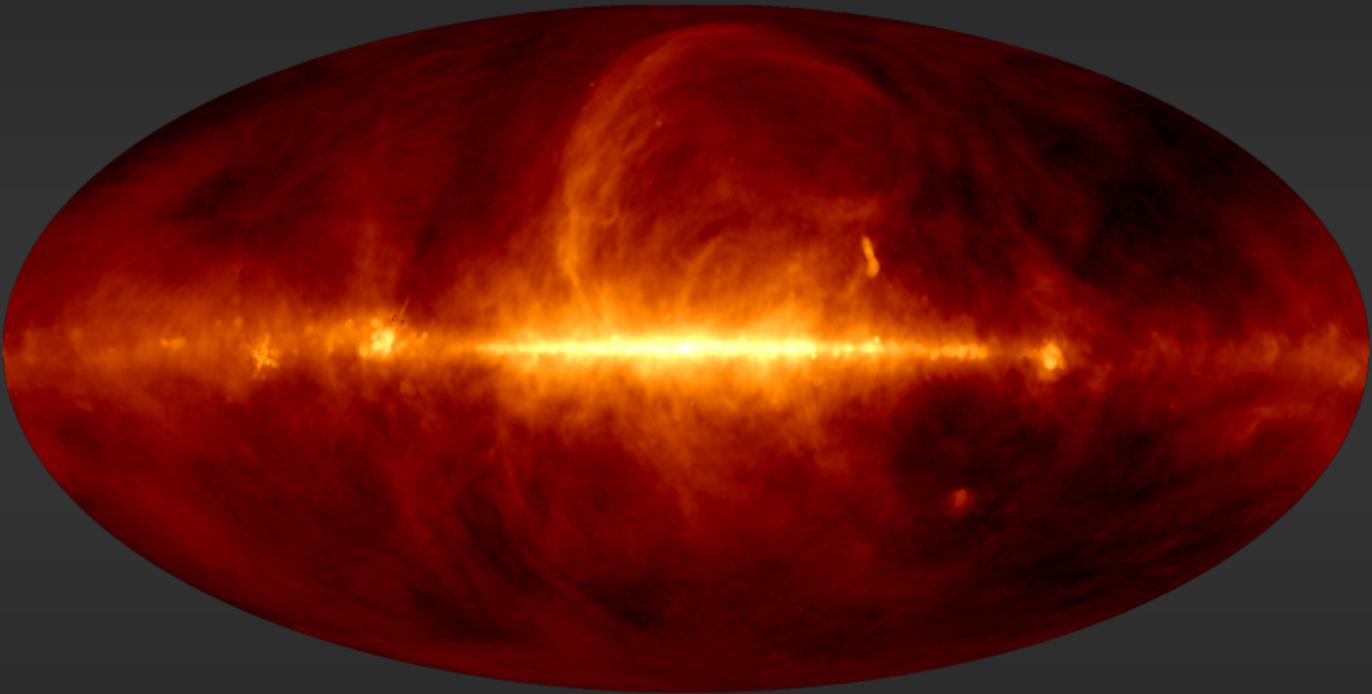


Eastwood et al. (in prep.)

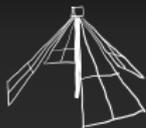


Comparisons

Comparison with Haslam 408 MHz

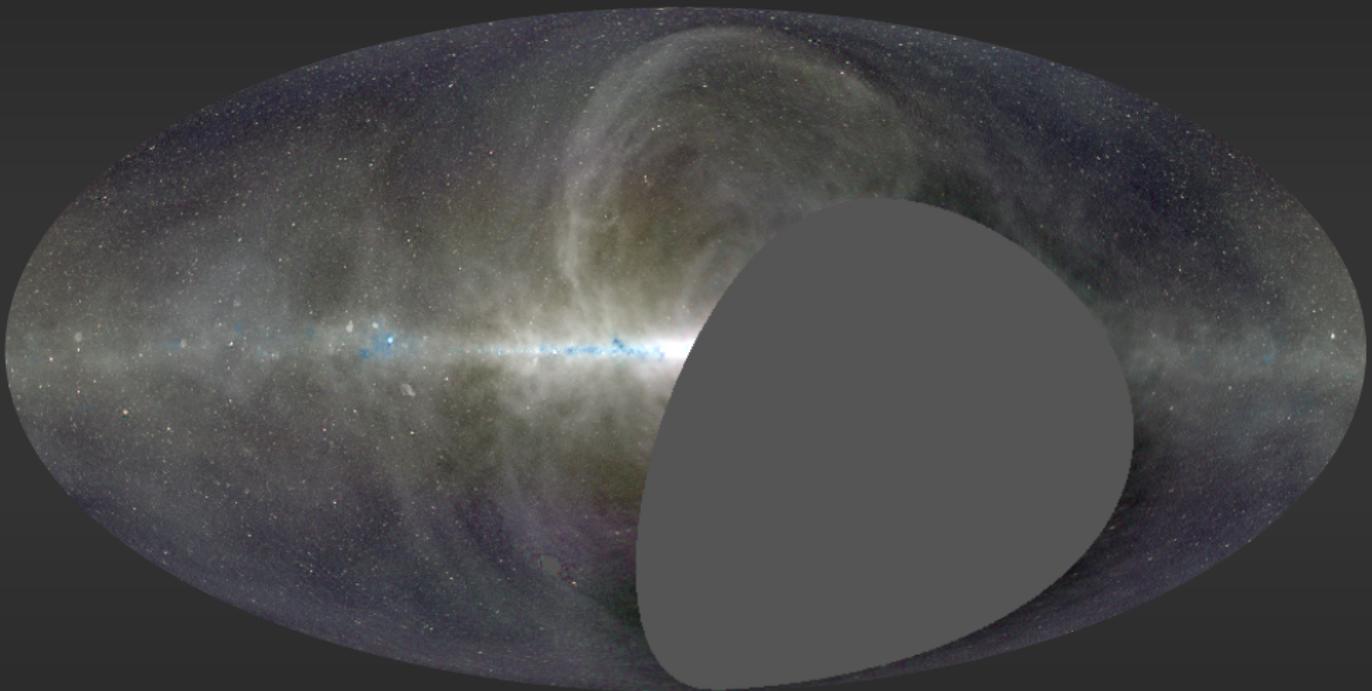


Haslam et al. (1981, 1982)

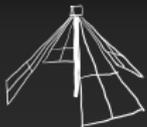


Comparisons

Comparison with Guzmán 45 MHz

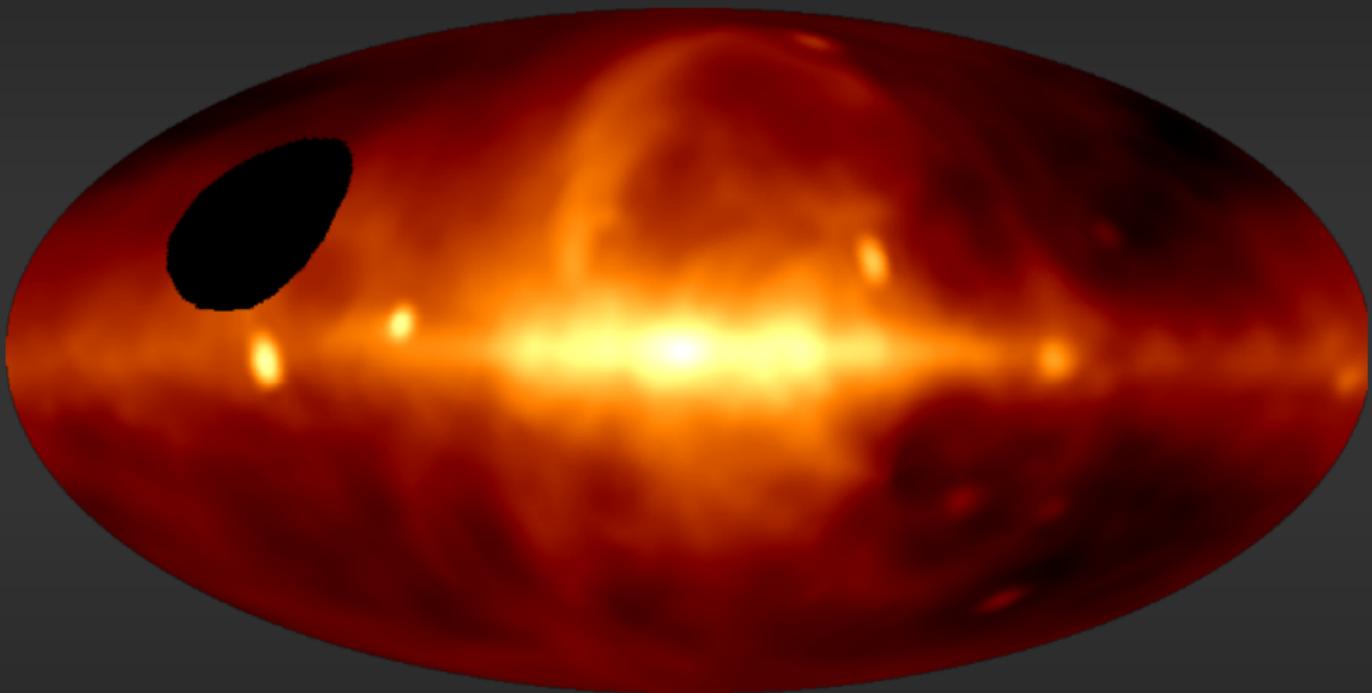


Eastwood et al. (in prep.)

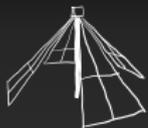


Comparisons

Comparison with Guzmán 45 MHz

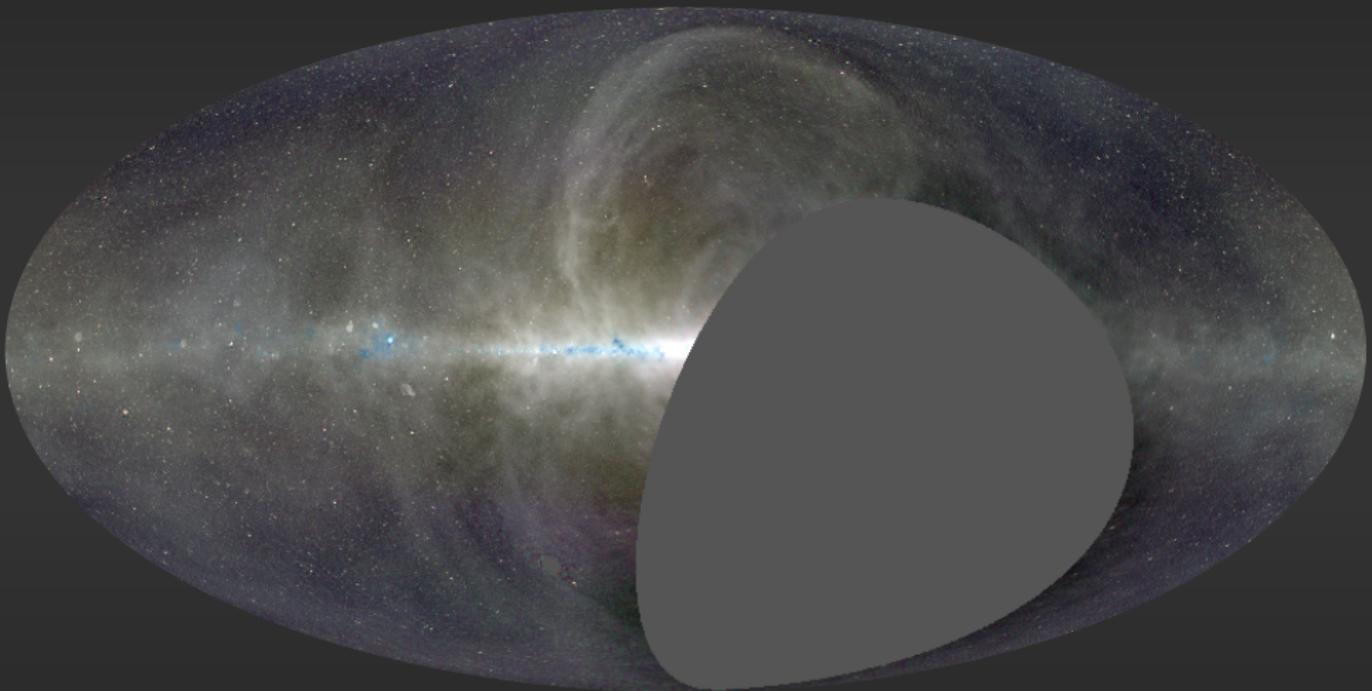


Guzmán et al. (2011)

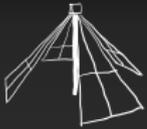


Comparisons

Comparison with DRAO 22 MHz

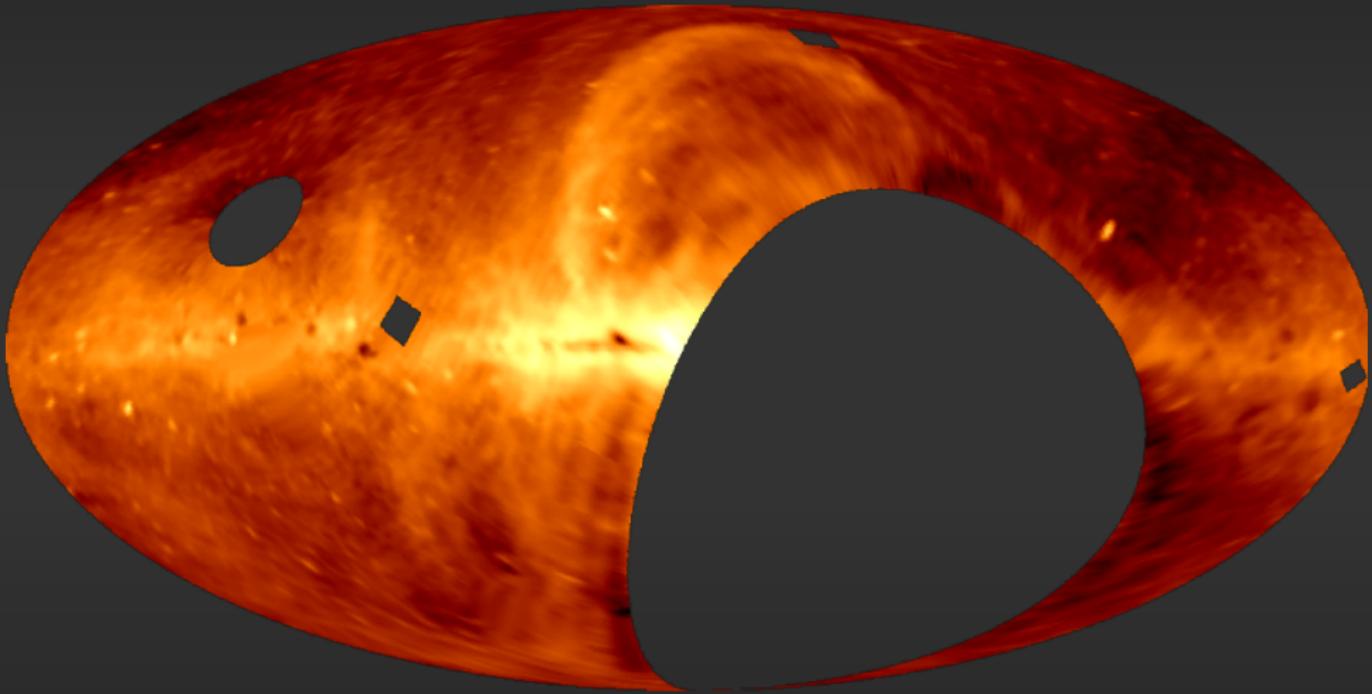


Eastwood et al. (in prep.)

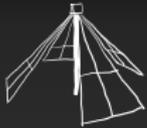


Comparisons

Comparison with DRAO 22 MHz

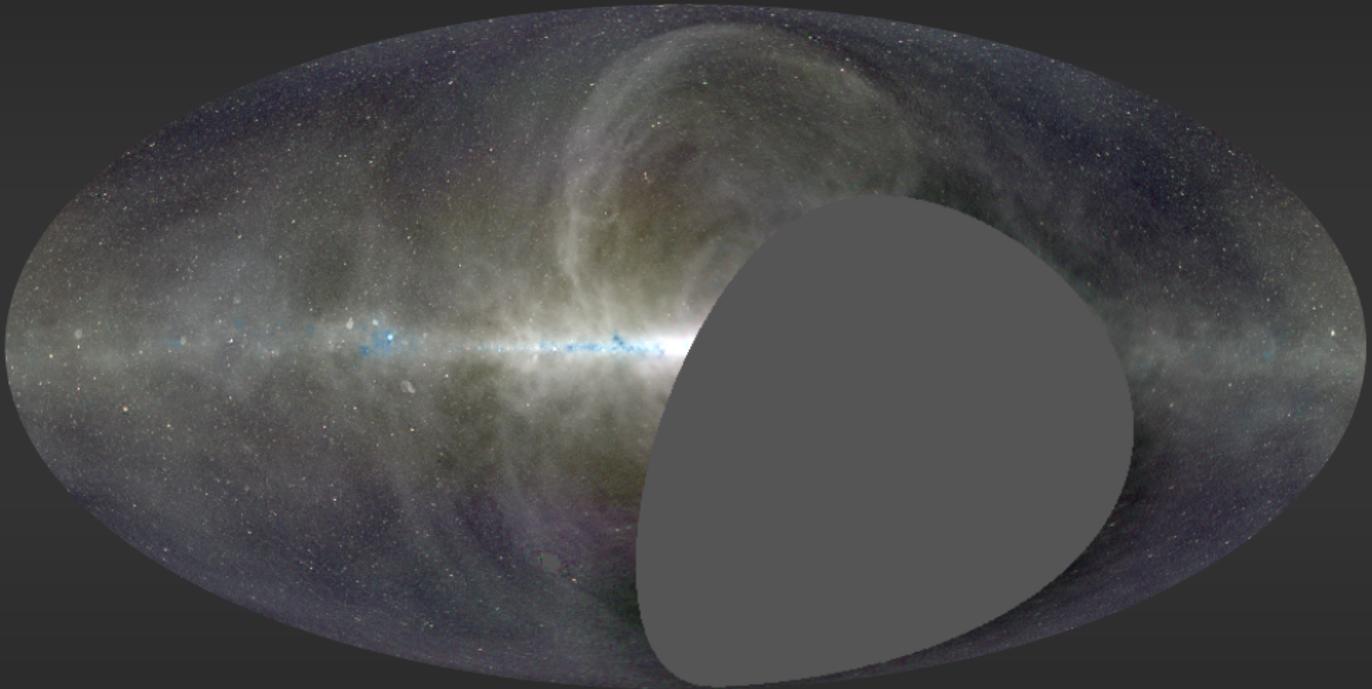


Roger et al. (1999)

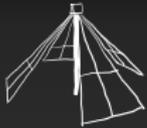


Comparisons

Comparison with Finkbeiner $H\alpha$

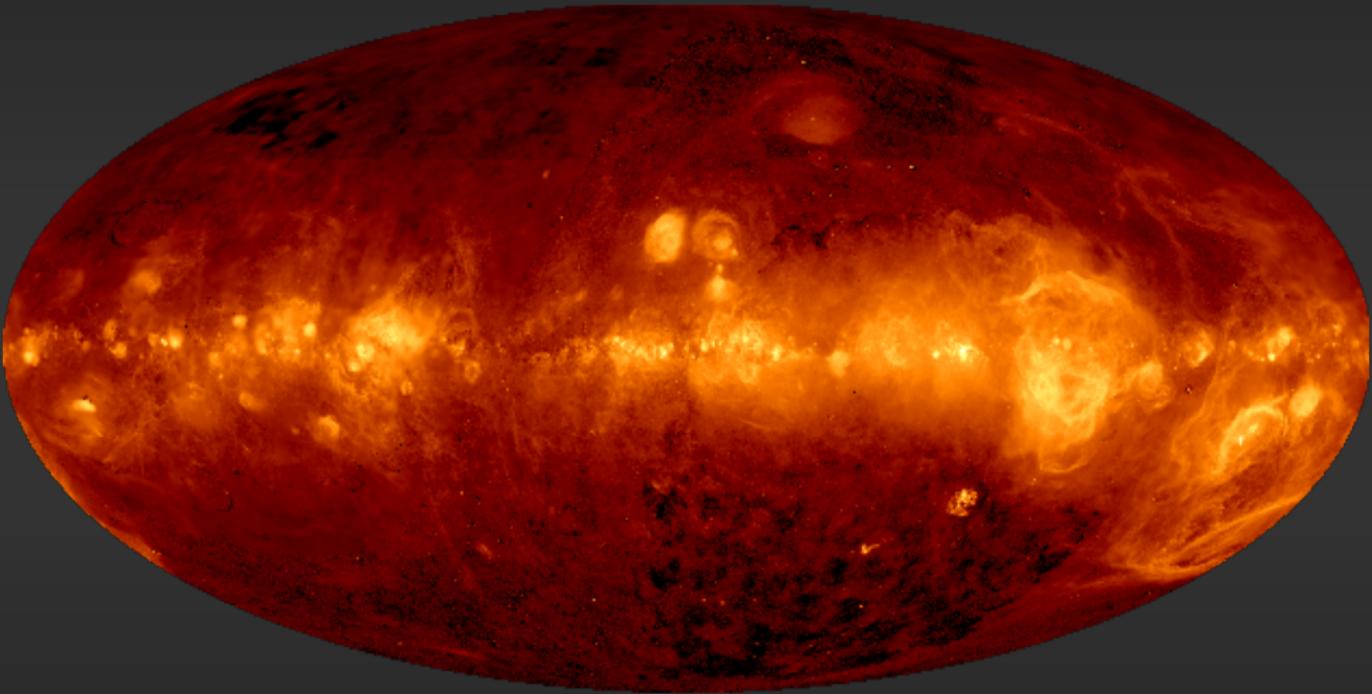


Eastwood et al. (in prep.)

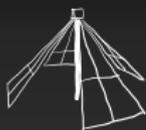


Comparisons

Comparison with Finkbeiner $H\alpha$

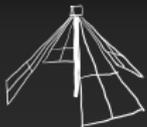


Finkbeiner et al. (2003)



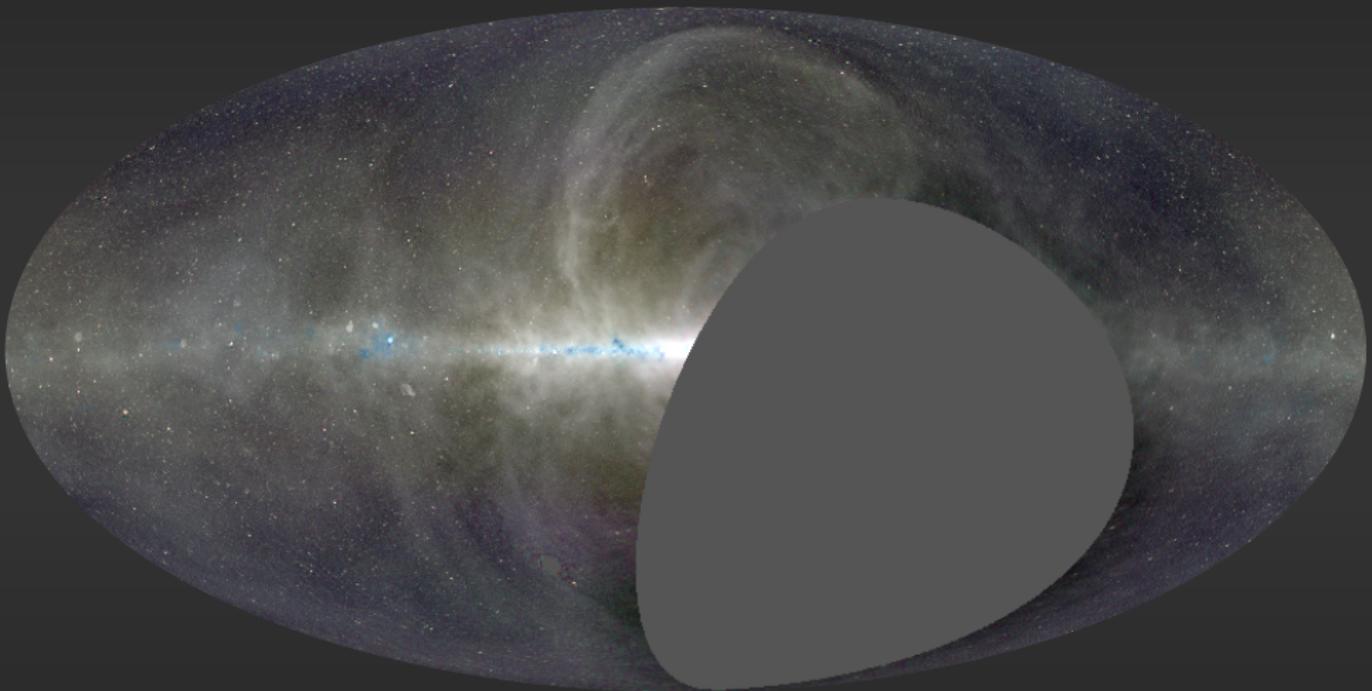
Summary

- Foregrounds are bright.
- Creating high-fidelity foreground maps is challenging.
- **New imaging technique:** Tikhonov-regularized m-mode analysis imaging and cleaning.
- Eight new sky maps produced with the OVRO-LWA.
- These maps will be made publicly available on LAMBDA.



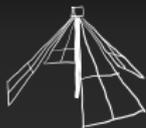
Conclusion

Three-Color Map

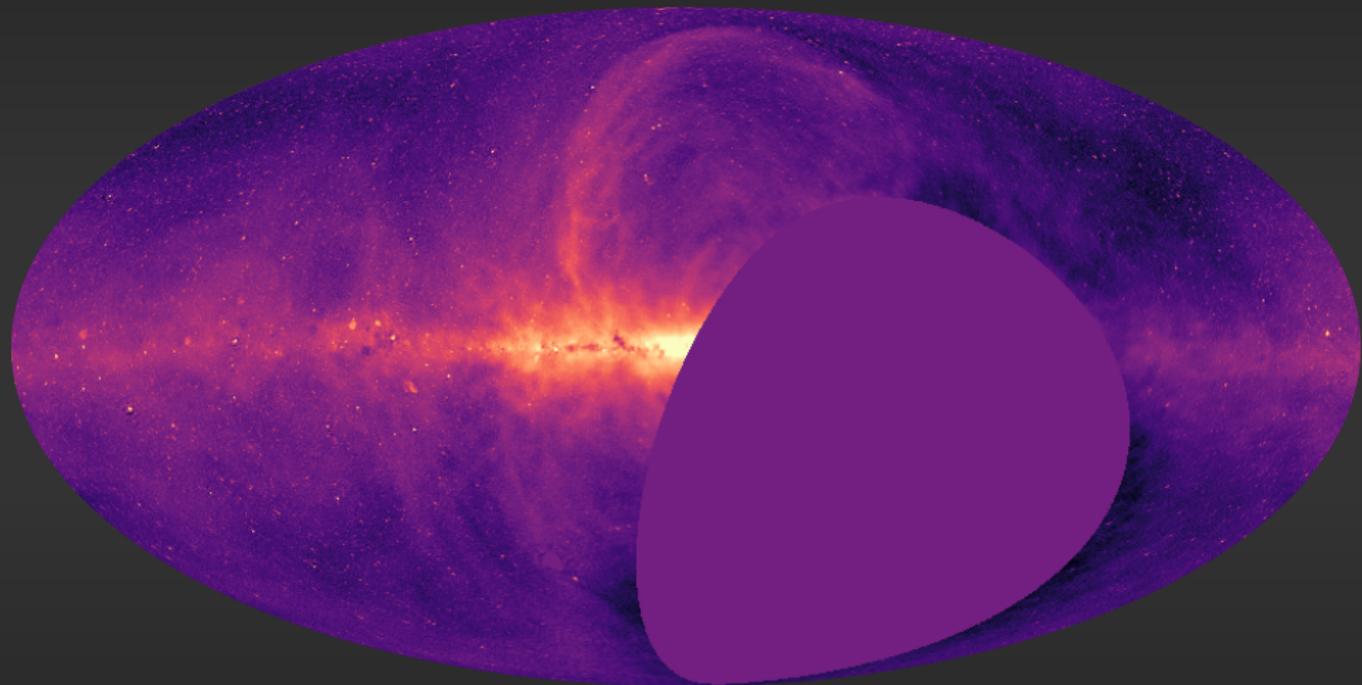


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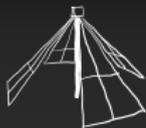
Backup Slides



36.528 MHz

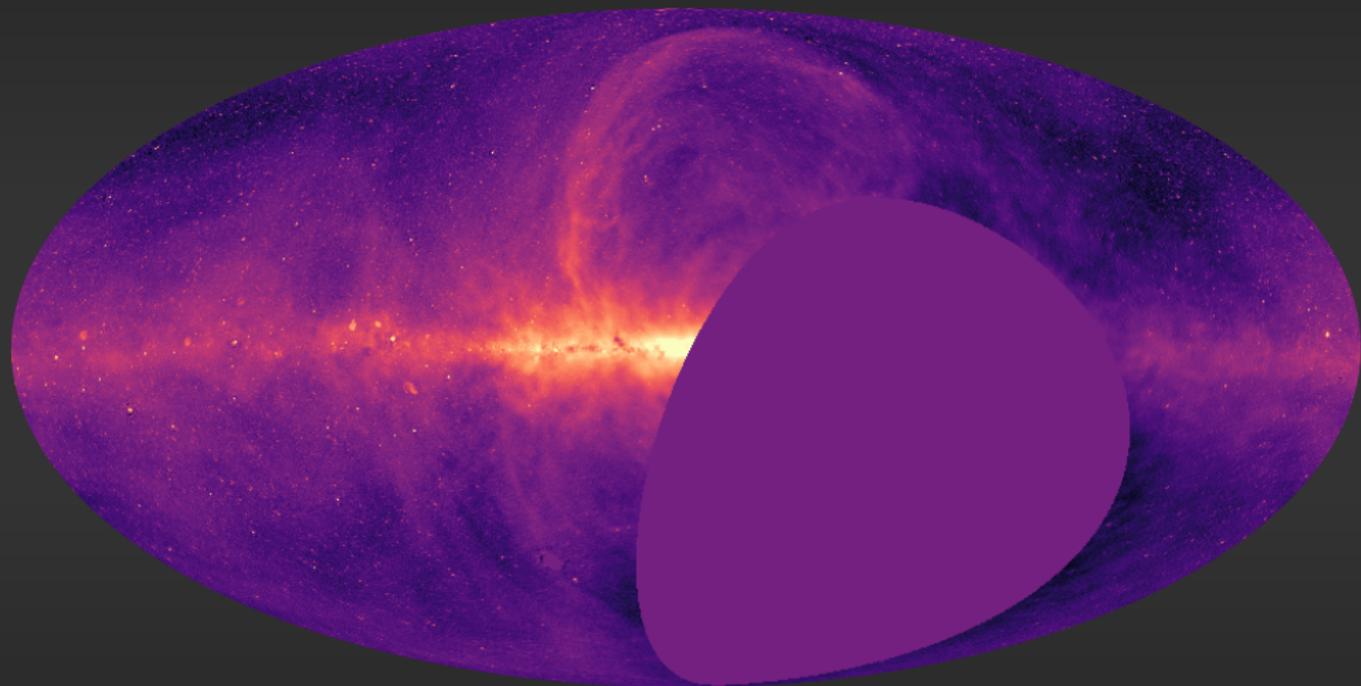


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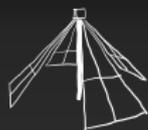


Backup Slides

41.760 MHz

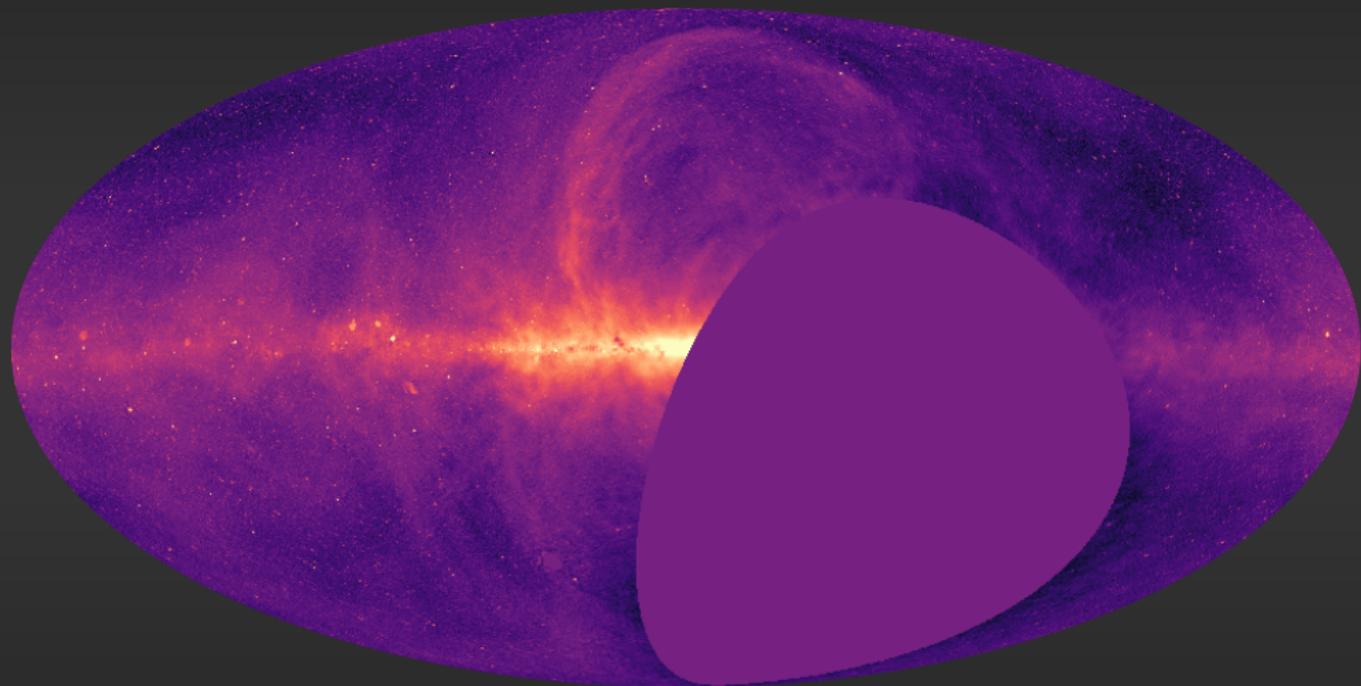


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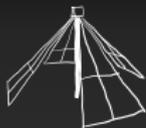


Backup Slides

46.992 MHz

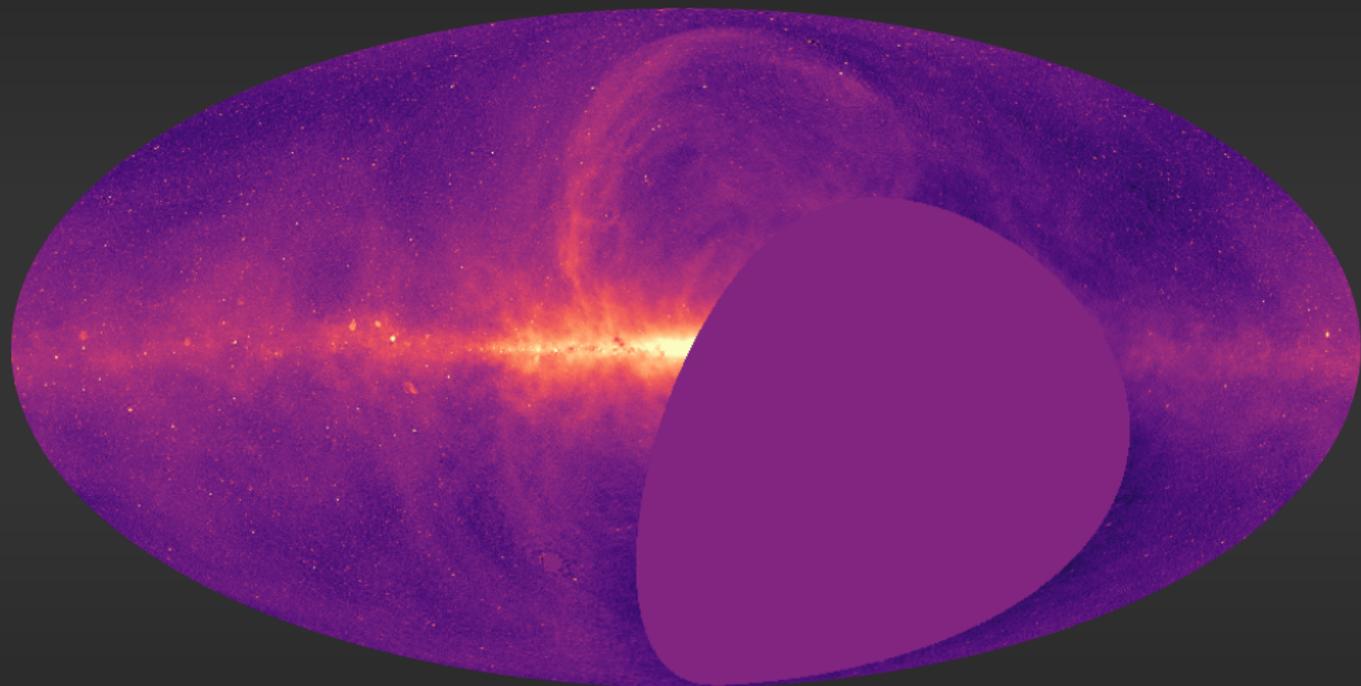


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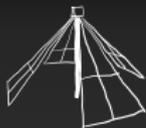


Backup Slides

52.224 MHz

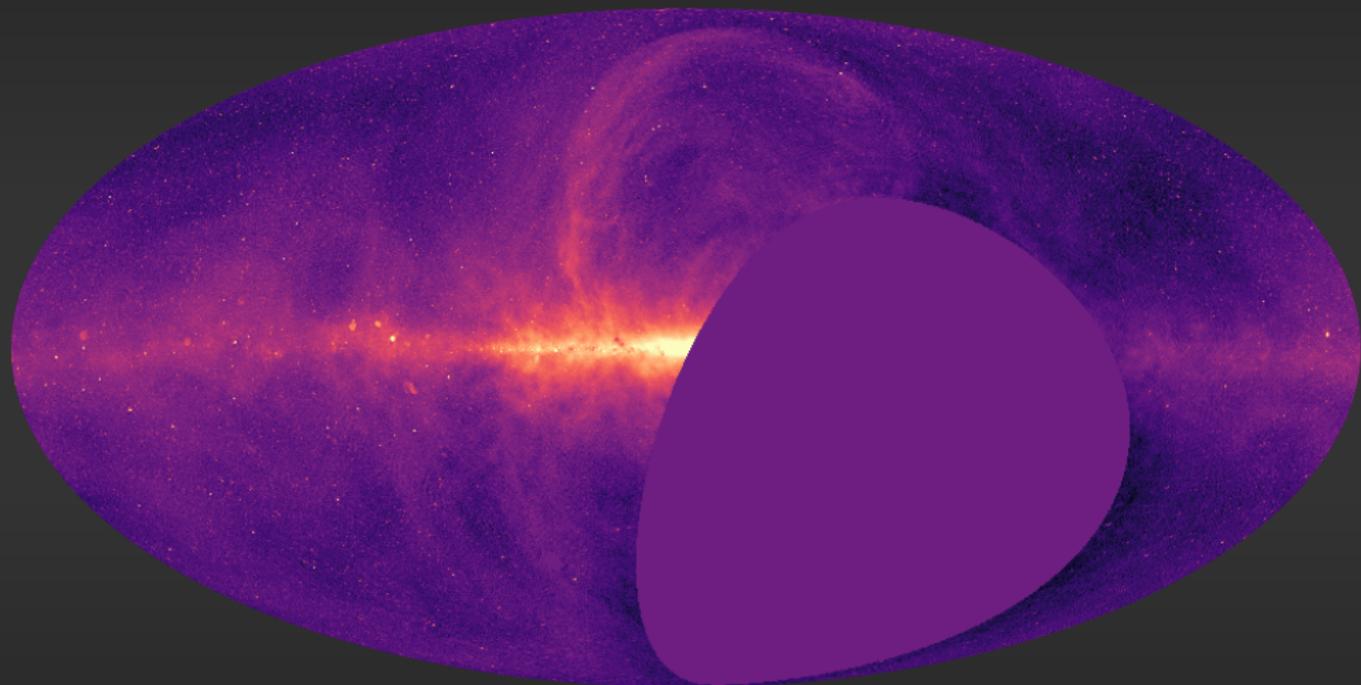


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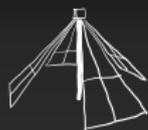


Backup Slides

57.456 MHz

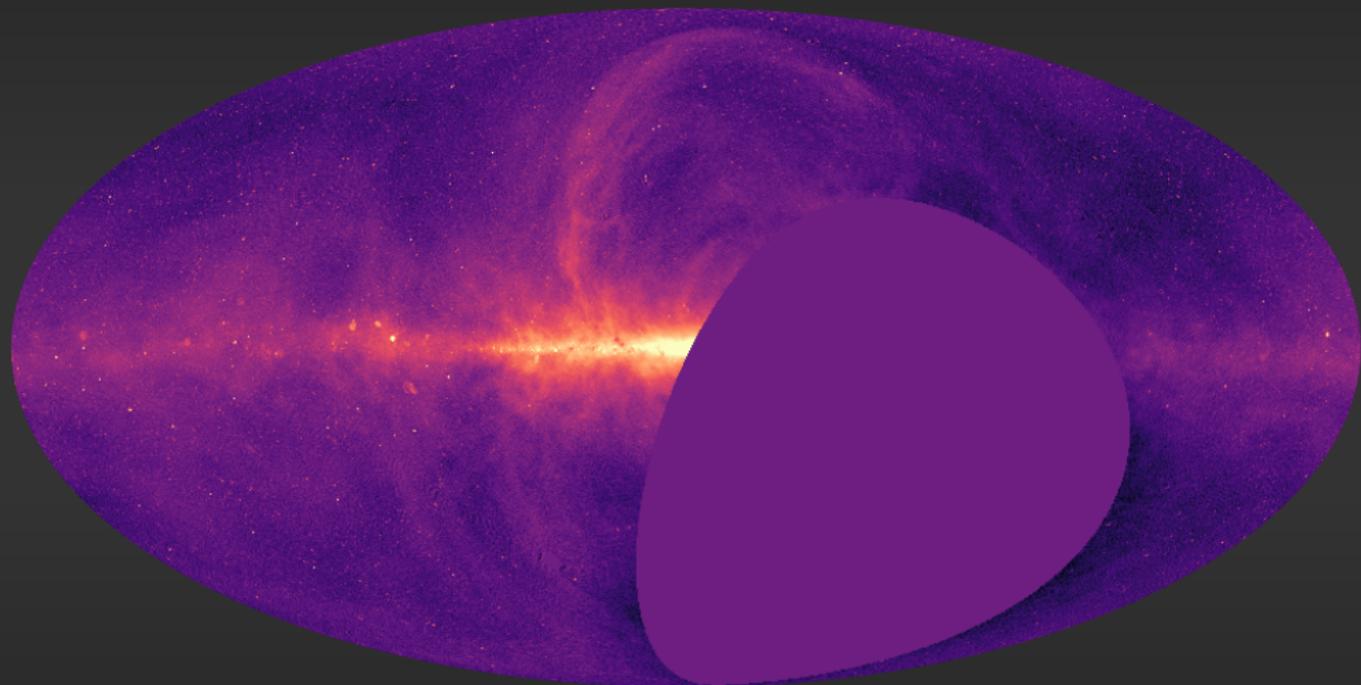


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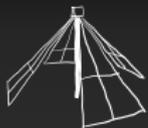


Backup Slides

62.688 MHz

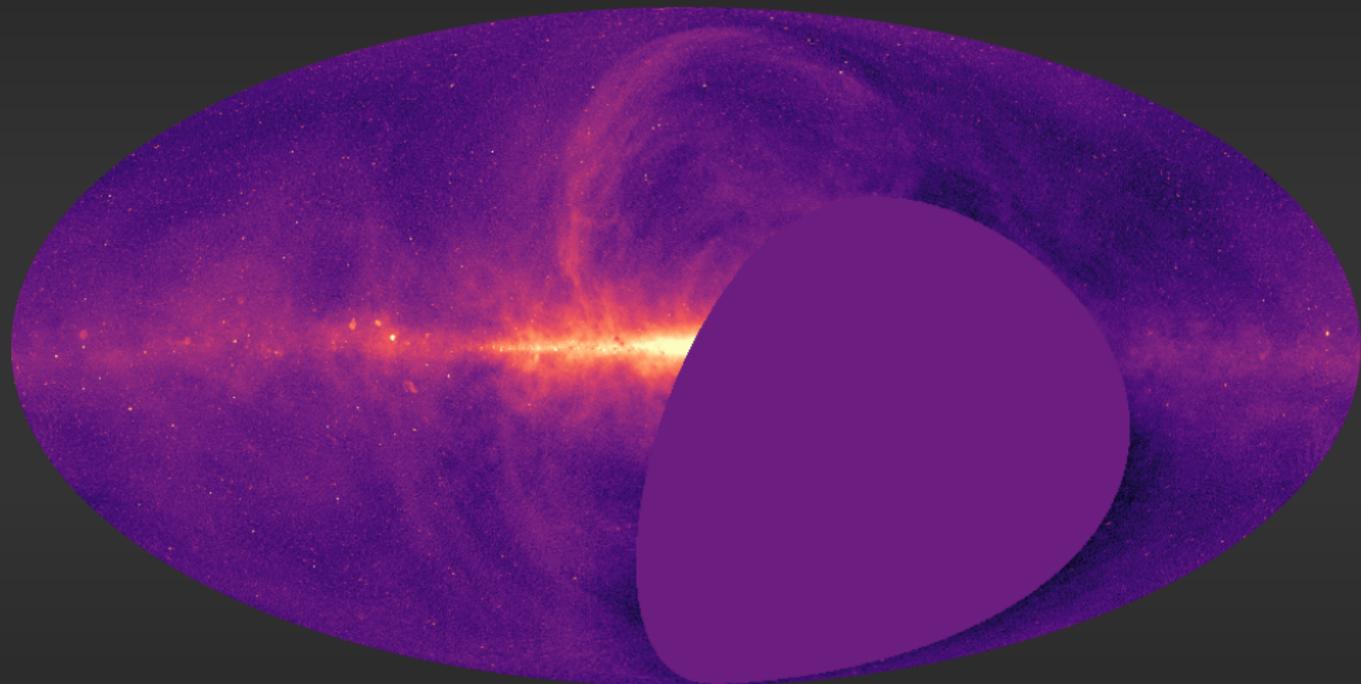


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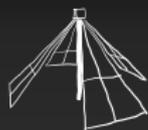


Backup Slides

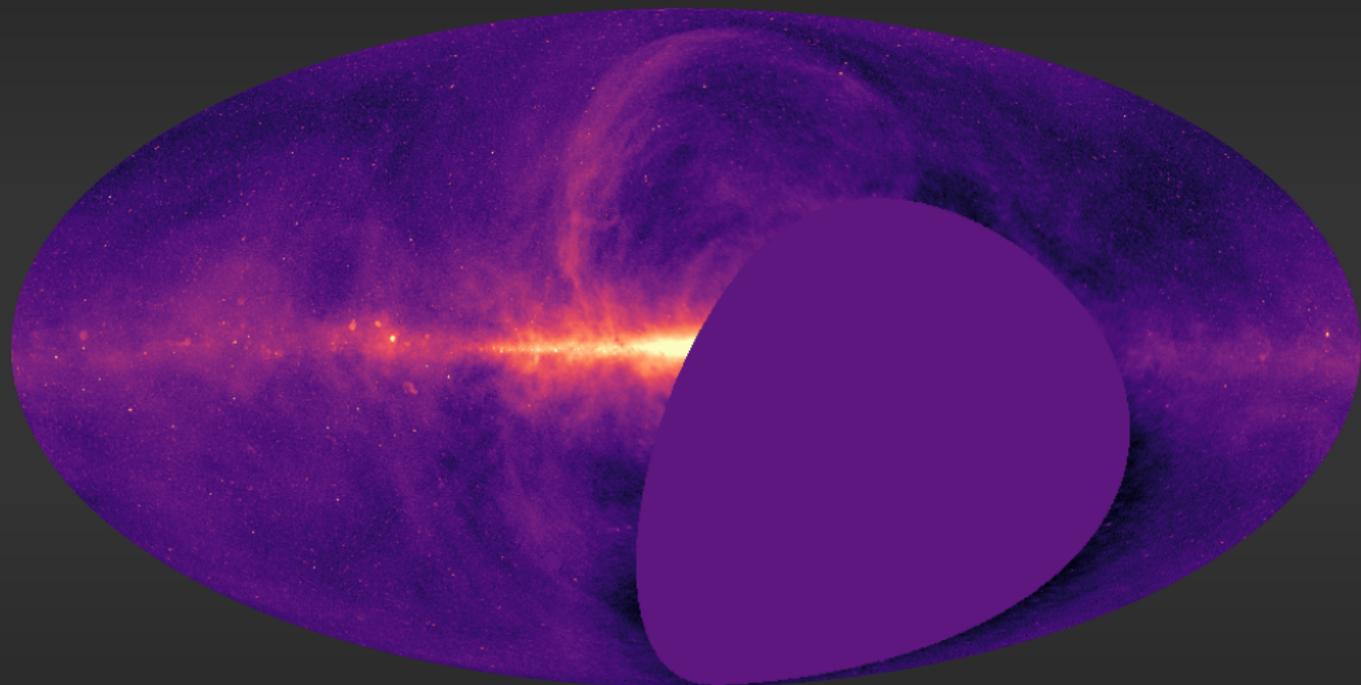
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